



TG 10 Two players A and B play a game that consists of
PC taking turns until a winner is determined. Each
 14 turn consists of spinning the arrow on a spinner
 14 once. The spinner has three sectors P , Q and R .

b The probabilities that the arrow stops in sectors P ,
 Q and R are p , q and r respectively.

The rules of the game are as follows:

- If the arrow stops in sector P , then the player having the turn wins.
- If the arrow stops in sector Q , then the player having the turn loses and the other player wins
- If the arrow stops in sector R , then the other player takes a turn.

Player A takes the first turn.

(i) Show that the probability of player A winning on the first or second turn of the game is $(1 - r)(p + r)$. **2**

(ii) Show that the probability that player A eventually wins the game is **3**
 $\frac{p + r}{1 + r}$.

(i) $P(A \text{ wins on first turn}) = p$

$P(A \text{ spins sector } R \text{ and then } B \text{ spins sector } Q) = rq$

$$\begin{aligned} P(A \text{ wins on first or second turn}) &= p + rq \\ &= p + r(1 - p - r) && \text{(as } p + q + r = 1) \\ &= p + r - pr - r^2 \\ &= p + r - r(p + r) \\ &= (1 - r)(p + r) \end{aligned}$$

(ii) $P(A \text{ wins on third turn}) = r^2p$, and $P(A \text{ wins on fourth turn}) = r^3q$.

$$\begin{aligned} P(A \text{ eventually wins}) &= p + rq + r^2p + r^3q + r^4p + r^5q + \dots \\ &= p + rq + r^2(p + rq) + r^4(p + rq) + \dots \\ &= (1 - r)(p + r) + r^2(1 - r)(p + r) + r^4(1 - r)(p + r) + \dots \\ &= (1 - r)(p + r)[1 + r^2 + r^4 + \dots] \\ &= (1 - r)(p + r) \left[\frac{1}{1 - r^2} \right] && \text{(using limiting sum formula)} \\ &= (1 - r)(p + r) \frac{1}{(1 - r)(1 + r)} \\ &= \frac{p + r}{1 + r} \end{aligned}$$

State Mean:

0.50

0.34

* These solutions have been provided by [projectmaths](http://projectmaths.com.au) and are not supplied or endorsed by NESA.

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